## Little Sioux League <br> 5th/6th Grade Rules

1. Roster will consist of 4 Coaching spots. Only 4 Coaches will be allowed on the bench.
2. Pitching rubbers will be required to be at 45 or 46 feet, no exceptions. Home team will run the risk of forfeiting their games if this is not implemented.
3. One six inning game will be played for standings, this game will be completed before the second game is started and cannot end in a tie. $2^{\text {nd }}$ game will start no later than 10 minutes after completion of $1^{\text {st }}$ game with it expiring no later than 9 pm. Last inning cannot start after 8:45pm.
4. 3 outs
5. Dropped 3rd strike - throw it down
6. Try for 2 umps. Ump decides if he/she wants to be behind the plate or catcher - no parents please, league tournament umpires have to be behind the plate.
7. No metal spikes
8. Need to slide except 1st base
9. Liberal strike zone
10. During the regular season, a pitcher is allowed to pitch a maximum of 9 outs/night. During the season ending 2 day tournament, a pitcher is allowed to pitch a maximum of 30 outs. The pitcher is limited to 9 outs/game.
11. 5 run rule per inning except last inning
12. The ball has to cross home plate before the runner can lead off.
13. Pass ball and/or dropped ball - runner can steal one base and home. No straight steals unless there is a pass ball.
14. You may have 4 outfielders.
15. No bat limitations
16. Must wear full uniform.
17. In-field fly rule is on.
18. No metal jewelry - rope necklace is ok.
19. Fastballs and change up only.
20. 2 game balls
21. Every player must play at least 1 inning in the field and/or 1 at bat
22. Runner interference rule - if runner interferes with the play, the runner is out
23. Please have numbers on shirts.
24. Players can move up to older teams but can't move down.
25. Player may only re-enter the game in the same batting position as he was subbed in for, pitchers will only be allowed to reenter once during a game at pitchers position.
26. Pitching warm-up rule: incoming pitcher will be allowed to take 5 warm-up pitches. Subsequent innings this same pitcher will be allowed 3 warm-up pitches. This rule is for each pitcher that comes into the game.
27. Mercy Rule: After 4 innings if the team is ahead by 10 , the game is called.
28. Weather Rule: If lightning is present, the game is paused for 30 minutes after the lightning has ceased.
29. Make-up Games: It's the responsibility of the teams that need to make up the game(s) to coordinate between themselves.
30. 10 minute break between games
31. Home team will call game due to daylight hours, general rule of thumb, last inning cannot be started 30 minutes after official sunset.

Game time @6:00. In-field by home team first.

Home team report scores to Brett Almich

